

Advanced Dungeons & Dragons

Character Name : _____ Class : _____
 Alignment : _____ Race : _____
 Player Name : _____ Level : _____
 Sex : _____ Hair : _____ Eyes : _____ Age : _____
 Height : _____ Weight : _____ Skin : _____ Deity : _____

 HP : _____ / _____ Hit Dice Type : _____ d8 Attack per Round : _____
 THACØ : _____ Movement Rate : _____

Armor Class :
 Front : _____ Flank : _____ Rear : _____

<p style="text-align: center;"><u>Strength :</u></p> <p> Hit Probability : _____ Damage Adjustment : _____ Weight Allowed : _____ Max. Press. : _____ Open Door : _____ Bend Bars / Lift Gate : _____ </p>	<p style="text-align: center;"><u>Dexterity :</u></p> <p> Reaction Adjustment : _____ Missile Adjustment : _____ Defensive Adjustment : _____ </p>
<p style="text-align: center;"><u>Constitution :</u></p> <p> Hit Point Adjustment : _____ System Shock : _____ Resurrection Survival : _____ Poison Save : _____ Regeneration : _____ </p>	<p style="text-align: center;"><u>Intelligence :</u></p> <p> Number of Language : _____ Spell Level : _____ Chance to Learn Spell : _____ Max. # of Spell / Level : _____ Spell Immunity : _____ </p>
<p style="text-align: center;"><u>Wisdom :</u></p> <p> Magical Defense Adj. : _____ Bonus Spell : _____ Chance of Spell Failure : _____ Spell Immunity : _____ </p>	<p style="text-align: center;"><u>Charisma :</u></p> <p> Max. # of Henchmen : _____ Loyalty Base : _____ Reaction Adjustment : _____ </p>

Weapon and Armor	
Right Hand : _____ Left Hand : _____ Head : _____ Body : _____ Arms : _____	Legs : _____ Feet : _____ Back : _____ Fingers : _____ Neck : _____

Food		
Water / Wine □□□□ □□□□ □□□□ □□□□ □□□□ □□□□	Rations □□□□ □□□□ □□□□ □□□□ □□□□ □□□□	Grain / Oats □□□□ □□□□ □□□□ □□□□ □□□□ □□□□

Ammunition											
	#		Used :		DMG :	~	Range :	Short	Medium	Long	ROF :
_____	_____	_____	_____	_____	_____	_____	_____				_____
_____	_____	_____	_____	_____	_____	_____	_____				_____
_____	_____	_____	_____	_____	_____	_____	_____				_____
_____	_____	_____	_____	_____	_____	_____	_____				_____
_____	_____	_____	_____	_____	_____	_____	_____				_____

Backpack					
Object	Amount	Object	Amount	Object	Amount

Turn Undead	
Skeleton or 1 HD : _____	Mummy or 7 HD : _____
Zombie : _____	Spectre or 8 HD : _____
Ghoul or 2 HD : _____	Vampire or 9 HD : _____
Shadow or 3-4 HD : _____	Ghost or 10 HD : _____
Wight or 5 HD : _____	Lich or 11+ HD : _____
Ghast : _____	Special : _____
Wraith or 6 HD : _____	

Clerical Spheres	Spells / Level
Major : _____	1st : _____
_____	2nd : _____
_____	3rd : _____
Minor : _____	4th : _____
_____	5th : _____
_____	6th : _____
_____	7th : _____

Belt : _____

Torch : _____
 Oil : _____
 Rope : _____

Class Specialty : _____

Note, Misc. : _____

Language : _____

